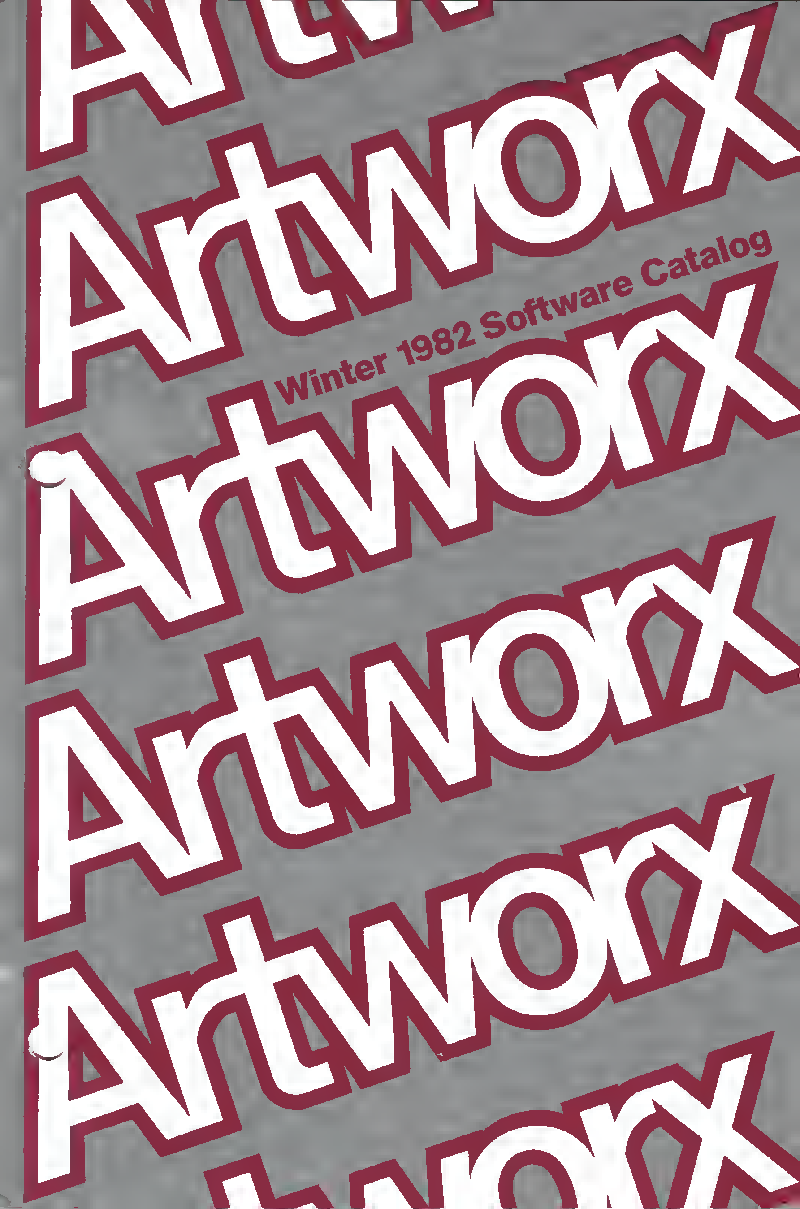

Artworx
Winter 1982 Software Catalog

Artworx Software Company

At Artworx, we have a full range of software... for people who like to play and people who want to turn work into play. We know our game software is fun to play because our own people can't keep their hands off it. We know our working software works because we use it in our own business... And we welcome your comments and suggestions. We pride ourselves on a line that's complete, unique, diverse, and offers you a great value for a very reasonable price.

Arthur M. Walsh

—Arthur M. Walsh
President

L to R Dennis Zander, Doug McFarland, Arthur Walsh

Ordering Information:

The Toll-Free Number
for ordering is
800-828-6573

- For residents of New York, Hawaii and Alaska please call (716) 425-2833
- Deduct 10% when ordering three or more programs
- All orders are shipped within 48 hours.
- If you have difficulty in loading or running any Artworx Software return the defective diskette or cassette to Artworx for a free replacement
- Artworx software is protected under the United States copyright laws.

Artworx™

Artworx Software Company, Inc.
150 North Main Street • Fairport, New York 14450

Program Availability

- Apple disks are supplied in DOS 3.3 (16 Sector) format. DOS 3.2 format (13 Sector) is available upon request
- CP/M® programs require MBASIC to operate (with the exception of CRANSTON MANOR). Disks are available for Osborne 1, Apple and North Star systems as well as 8" single density IBM 3060 format.
- TRS-80 disks are for the Model III and do not contain TRS-DOS or BASIC
- TRS-80 cassettes are recorded at 500 baud for compatibility with both the Model I and Model III computers
- Ask for Artworx software at your local computer store

Atari, Apple, TRS-80, PET, CP/M, North Star, Type-N-Talk and IBM are trademarks or tradenames.

The Artworx Award ($500.00)

This award is given to the author of the best new program published by Artworx. The first Artworx Award was presented to Doug Evans for his GOLDEN GLOVES. All submissions for the next award must be received before March 31, 1983. As before, no one directly associated with Artworx will be eligible for the award. All submissions should be sent to the attention of the Artworx Software Review Panel. The winning program will be selected on the basis of programming excellence and originality.

Encounter at Questar IV

By Douglas McFarland (Atari 24K)

As helmsman of a Riker starship you must defend Questar Sector IV from the dreaded Zentarians. You must use your plasma beam, hyperspace engines and wits to avoid Zentarian mines and death phasers. This real-time action game starts you out with five "lives" and rewards good performances with additional lives and bonus points. QUESTAR employs extensive Assembly level routines and has super sound and full player missile graphics.

Price: $21.95 Cassette
25.95 Diskette

Rocket Raiders

By Richard Petersen (Atari, 24K)

Defend your asteroid base against pulsar bombs, rockets, lasers and the dreaded "stealth saucer" as aliens attempt to penetrate your protective force field. Precise target sighting allows you to fire at the enemy using magnetic impulse missiles to help protect your colony and its vital structures.

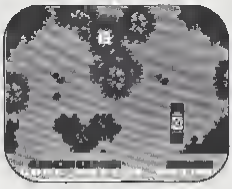
Price: $19.95 Cassette
23.95 Diskette

Hazard Run

By Dennis Zander (Atari 16K)

The sheriff has spotted you and you must make the treacherous run through Crooked Canyon past Bryan's Pond to the jump at Hazard Creek. You can put your joystick-controlled car up on two wheels to make it through tight spots as you dodge trees, rocks and chickens in this nerve-racking game. HAZARD RUN has five challenging courses and employs full use of player/missile graphics, re-defined characters and fine scrolling techniques to provide loads of fast action and visual excitement.

Price: $27.95 Cassette
31.95 Diskette



The Rings of the Empire

By Dennis Zander (Atari, 16K)

The Empire has developed a series of battle stations protected by one or more rings of energy. You must destroy these weapons by attacking them in your Y-wing fighter armed with Zydon torpedoes. Each time you blast through the rings and destroy the station, the Empire develops a new station with more protective rings and utilizes additional fiendish weapons such as laser mines and homing torpedoes.

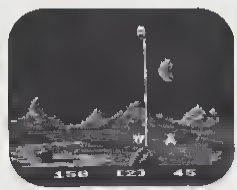
Price: $16.95 Cassette
20.95 Diskette

Beta Fighter

By Douglas McFarland (Atari, 16K)

Set on a spectacular Martian backdrop, your mission is to destroy the dasterdly Krulolds as they pass overhead. BETA FIGHTER is a one or two-player game in which the joysticks are used to position your launching platform and to fire your missiles. Points are given for each hit. The game ends when 10 aliens successfully pass overhead.

Price: $17.95 Cassette
21.95 Diskette



Pilot

By Michael Piro (Atari 16K, Apple)

PILOT puts you in the captain's seat as you attempt an approach and landing. The real-time graphics display shows your instrument readouts and the view out your cockpit window (the Apple version presents a side view of plane and landing strip). You control throttle and angle of attack. As you near the airport, the runway takes shape staying in perspective according to altitude and distance. An 'expert' option provides even more challenge once you have mastered your landing skills.

Price: $16.95 Cassette
20.95 Diskette

Bridge 3.0

By Arthur Walsh (Atari (24K), Apple, TRS-80, PET, North Star and CP/M—MBASIC)

The number one rated BRIDGE 2.0 has now been upgraded to BRIDGE 3.0. New features include the Blackwood convention and the ability to enter and play specific hands as well as the computer-generated hands. The program allows you to both bid for the contract and play out the hand. You and your computer partner play against two computer opponents and either partnership can take the bid! Interesting hands can be replayed using the "duplicate bridge" feature.

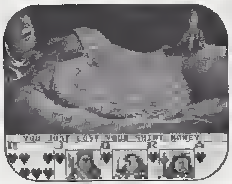
Price: $19.95 Cassette
22.95 Diskette

Strip Poker

By Roger Hamish (Atari and Apple, 40K)

Settle in for a sizzling evening of STRIP POKER. Our new R-rated program with graphics so realistic that we can't illustrate what you see when you win. STRIP POKER comes with Suzi and Melissa, two amply endowed opponents each with their own style of play. The more chips you win the more they take off! Additional data disks will be available providing the user with a variety of new women (and men!) to play against.

Price: $34.95 Diskette



Poker Tourney

By Edward Grau and Jerry White (Atari (32K) and North Star)

You are entered in a high stakes Draw Poker Tournament facing six opponents. Each has his own style of play and of bluffing. POKER TOURNEY utilizes the Joker, has true table stakes play and each hand is played based on pot odds. The Atari version is graphics and sound are superb of course (disk version requires 40K), making POKER TOURNEY the class program of its type.

Price: $19.95 Cassette
23.95 Diskette

Forest Fire Two

By Richard Peterson (Atari, 24K)

The original FOREST FIRE has been significantly enhanced and now has a two-player option as well as even better graphics! Your Atari has been turned into a fire scanner to help you, as fire coordinator, direct operations to contain a forest fire. You must compensate for changes in wind, weather and terrain and properly deploy ground and air fire fighting teams. Lifelike variables and an excellent graphics display make this a very suspenseful and challenging simulation.

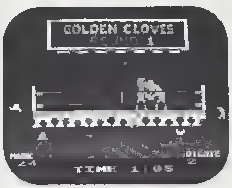
Price: $16.95 Cassette
20.95 Diskette

Golden Gloves

By Douglas Evans (Atari, 24K)

Winner of the first Artworx Award, GOLDEN GLOVES brings the excitement of ringside to your Atari. Use your joystick to jab, block and duck as each player tries to land the knockout punch. This unique real-time game can be played with one or two people, or you can be a spectator and let the computer control both fighters.

Price: $22.95 Cassette
26.95 Diskette

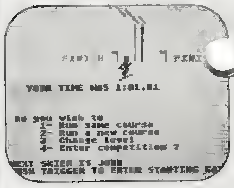


Giant Slalom

By Dennis Zander (Atari, 16K)

Bring the Winter Olympics to your computer any time of the year! Use the joystick to guide your skier down a giant slalom course consisting of open and closed gates. Four levels of difficulty provide a continuous challenge as you race against the clock. Take practice runs or compete against up to eight additional skiers, where the best two out of three runs wins!

Price: $15.95 Cassette
19.95 Diskette



Domination

By Alan Newman (Atari 24K)

This is a significant enhancement to the original award-winning program in which up to six players compete for power via economic means diplomacy or warfare. You must make decisions quickly exercise skillful hand-eye coordination outguess your opponents and cope with random events in this very addictive game

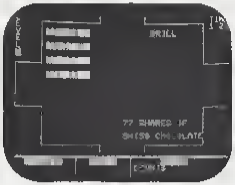
Price: $18.95 Cassette
22.95 Diskette

The Vaults of Zurich

By Felix and Greg Herlihy (Atari 24K) Apple and PET)

Zurich is the banking capital of the world. The rich and powerful deposit their wealth in its famed impregnable vaults. But you, as a master thief, have dared to undertake the boldest heist of the century. You will journey down a maze of corridors and vaults, eluding the most sophisticated security system in the world. Your goal is to reach the Chairman's Chamber to steal the most treasured possession of all: THE OPEC OIL DEEDS!

Price: $21.95 Cassette
25.95 Diskette

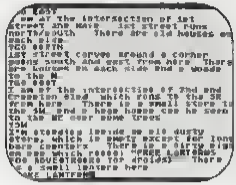


Cranston Manor

By Larry Ledden (Atari, North Star and CP/M)

In this intriguing adventure, you must enter and explore mysterious Cranston Manor and collect its many treasures. Lurking in (and beneath) the Manor are beasts and robots who will not yield the treasures without a fight! This extremely challenging program will provide you with many hours (days?) of adventuring. Play may be interrupted at will and your current status saved on the diskette for continuation at a later time. The program maintains separate player files so that any number of people may play the adventure

Price: $24.95 Diskette only

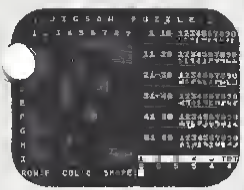


The Nominoes Jigsaw Puzzle

*By Charles Minns/B. Brownlee (Atari 24K TRS 80 and Apple**)*

We love this program and we are not the only ones! We quote: "A brainteaser supreme ... the concept of Nominoes Jigsaw is brilliant ... this video jigsaw game is so clever and completely original that only the most hardhearted puzzle hater could fail to be charmed ..." — ELECTRONICS GAMES MAGAZINE.

Price: $17.95 Cassette
21.95 Diskette
** Apple version requires game paddles



Giga Trek

By John Shupard (Atari 24K) Apple, North Star and CP/M— MBASIC)

GIGATREK has features not found in other "Startrek" games, including movement and a trigonometric coordinate system for navigation. It is your task during play to destroy the combined fleet of Klingons and Romulons that are menacing the Federation throughout the Galaxy and you must do so within a specified number of stardates. This is certainly one of the top versions of the classic Startrek game.

Price: $14.95 Cassette
18.95 Diskette

Crazitack

By Peter Adams (Atari, 16K)

The Crazies have started a relentless attack upon Washington. Your mission is to command the launching of missiles from each of four bases. If a Crazy successfully makes it past your last base...it is doomsday! CRAZITACK can be played with one or two players and requires joysticks.

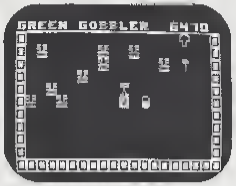
Price: $17.95 Cassette
21.95 Diskette

Gobblers and Goblins

By Michael Pooler (Atari, 16K)

The GOBBLER is hungry and will eat just about anything, but watch out for the GOBLINS, one bite and it's terminal tummy-ache! Use your joystick to direct the GOBBLER to food. You score different points for different treats. The more you eat the more GOBLINS appear, making it very difficult to get the nourishment needed to prevent starvation.

Price: $19.95 Cassette
23.95 Diskette



Teacher's Pet

By Arthur Walsh (Atari 16K, Apple, TRS-80, PET, North Star and CP/M—MBASIC)

This is an introduction to computers as well as a learning tool for the young computerist (ages 3-7). The program has a menu of four selections including ARITHMETIC SKILLS, COUNTING PRACTICE, LETTER RECOGNITION and a "Recess" called ANSWER MAN.

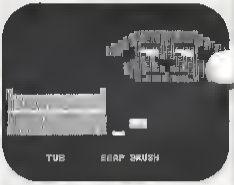
Price: $14.95 Cassette
18.95 Diskette

Hodge Podge

By Marsha Meredith (Atari 32K, Apple)

HODGE PODGE provides knowledge in a most enjoyable (and non-intimidating) fashion for children from 18 months to 6 years of age. Consisting of many cartoons, animations and songs, HODGE PODGE provides something different for the child to explore from Apples to Zigzags. With an adult present, the child can be told about magnets, numbers, musical notes, animals and much more. When alone, the child will be endlessly amused by the color, sound and pictures displayed by HODGE PODGE.

Price: $19.95 Diskette

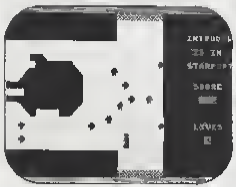


Intruder Alert!

By Dennis Zander (Atari, 16K)

You are in the middle of the "Dread star" having just obtained its secret plans. You must locate your ship and escape with the plans in order to save the Federation. INTRUDER ALERT is a fast-paced, real-time action game which uses the joystick to control your motion through the various passageways of the Dreadstar. All along the path to safety you are confronted by menacing Droids. Five levels of difficulty are provided.

Price $16.95 Cassette
20.95 Diskette



Player Missile Editor

By Dennis Zander (Atari 16K)

Create your own fast action graphics game for the Atari using "player missile" graphics. By using player data stored as strings, players can be moved or changed (for animation) at machine language speed. All this is done with simple string variables. This program is designed to permit creation of up to 4 players on the screen, store them as string data and then immediately try them out in the demo game included in the program. Instructions for use in your own game are included.

Price: $29.95 Cassette
33.95 Diskette

Drawpic

By Dennis Zander (Atari 16K)

DRAWPIC provides the user with an unbelievably easy way to create screens in graphics modes 3-7. Use your joystick and simple commands to create beautiful images on your Atari. Full or partial screen images are saved as string data in the program and can be instantly recalled and combined into new images using machine language subroutines. These graphic images can be easily incorporated into your own programs. The images of HODGE PODGE and the landscape of BETA FIGHTER were made using DRAWPIC.

Price: $29.95 Cassette
33.95 Diskette

Mail List 3.0

By Arthur Walsh (Atari, Apple and North Star)

Stressing ease of use along with powerful features, MAIL LIST 3.0 is an extremely versatile data manager. Addresses are easily created, edited, added to or deleted from your files. Entries can be retrieved by name, keyword(s) or by zip codes. They can be written to a printer or to another disk file for complete file management. The program will produce address labels (either 1, 2 or 3-up) and will sort alphabetically or by zip code (five or nine digit). The file structure used in MAIL LIST 3.0 was selected to maximize the number of addresses which can be stored on one disk. More than a *thousand* addresses can be stored on a typical single density disk - much more on a double density disk!

The keyword feature of MAIL LIST 3.0 provides the user with a virtually unlimited number of keywords (each 30 characters in length) with which to identify an entry. Duplicate entries can be found and automatically deleted and three different printout formats are provided to best suit your needs. With minor changes to the program code, virtually any size address label can be used.

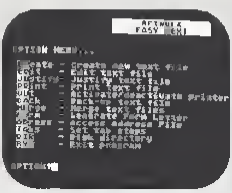
Price: $49.95 Diskette

Easy Text

By Arthur Walsh (Atari, Apple, TRS-80 and North Star)

At last! A text editor for people who do not wish to spend valuable hours learning how to use an expensive "word processor." EASY TEXT stresses simplicity, user friendliness and *performance*. Its features include text justification, merging, editing, centering and FORM LETTER generation with personalized salutations (compatible with MAIL LIST 3.0). All at an irresistible price!

Price: $34.95 Diskette

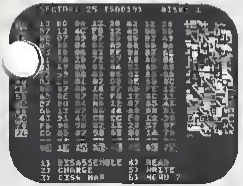


Diskassembler

By Phil Serfert (Atari, 32K)

The Artworx DISKASSEMBLER is a menu based utility that allows the user to examine and modify the contents of individual sectors on an Atari disk. It includes a disassembler along with a very useful disk mapping routine. DISKASSEMBLER is an excellent tool for examining assembly language programs on disk.

Price. $34.95 Diskette

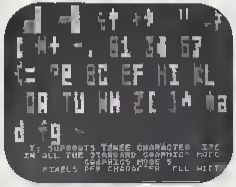


T: A Text Display Device

By Joseph Wrobel (Atari, 16K)

T: is an assembly language routine which greatly expands the display capabilities of the Atari. you will be able to freely intermix text (up to 80 characters per line) and graphics without the use of modified display lists, PEEKs or POKEs. This is accomplished by defining a new device ("T:"), printing to that device puts text onto the screen in a size which is determined by the current graphics mode. This device is co resident and completely compatible with the operating system, DOS and BASIC cartridge.

Price: $18.95 Cassette
22.95 Diskette



The Predictor

By Thomas Barker (Apple, Atari, TRS-80, North Star and CP/M—MBASIC)

This is a complete package that covers least squares fitting of parameters to two or more variables. THE PREDICTOR can be used for predicting sales and process behavior, trend analysis, model building and many other uses calling for multilinear regression techniques. Each option in the program is prompted with simple YES/NO commands making it very easy to use.

THE PREDICTOR consists of two units. The first unit is used for creating, editing and transforming data. The main unit is the regression program itself which computes the equation which best fits the data. All important statistical parameters are computed and displayed.

The author has provided clear documentation which will guide the user through the operational aspects of the program and also add insight into the use of this powerful statistical technique.

Price: $29.95 Diskette

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